

BULLETIN NO. 16

APRIL 2001

COUNCIL CHECKLIST: WHERE DO YOU STAND?

Should Already Be Done

- Ordered council shoulder insignia.
- Ordered custom unit numeral.
- Ordered jamboree flags.
- Created "2001 National Scout Jamboree" event in PAS.
- Medical forms distributed to Scoutmaster(s).
- Final payment of \$225 sent to the Jamboree Division on February 1, 2001.
- Completed kosher meal request.
- Contingent information entered in the PAS event module (names and addresses of leaders and Scouts).
- Conducted first meeting of jamboree units.

In Progress

- Plan a distinctive gateway for your troop site(s).
- Hold monthly committee meetings.
- Plan prejamboree training.
- Prepare for prejamboree training.
- Scouts and leaders have physicals and originals mailed (in bulk) to

Boy Scouts of America
Jamboree Medical Officer, S212
1325 West Walnut Hill Lane
P.O. Box 15279
Irving, TX 75015-2079

before May 1, 2001, for final approval.

- Complete Troop Transportation Advisory (due April 29).
- Order all-occasion cakes.
- Complete special guest advisory and meal order form.
- Conduct second meeting of Jamboree units.

TROOP TRANSPORTATION ADVISORY (Time-Sensitive Document)

Your council should have received a Troop Transportation Advisory form from the Transportation Service, S420, at the National Council for each troop that is going to the jamboree. **Please note that the forms are due back at the National Council by April 29, 2001.**

The forms are used to record critically important information regarding troop arrival and departure from the jamboree site. For instance if your troop will need transportation from Ronald Reagan Washington National or Washington Dulles airports and back again, this is the form to reserve that service.

The troops will need to start their food service with either lunch or dinner on July 23 and also record if they want a travel brunch on August 1. Please complete the meal information in section C of the form.

ARRIVAL AND DEPARTURE PROCEDURES

Copies of the Troop Transportation Advisory form, No. NSJ-501-01, will be supplied to each council. The form requests information regarding (1) date, time, and method of arrival and departure at the jamboree site and (2) arrival and departure meal requests. It is very important that the Troop Transportation Advisory form be returned to the national office before April 29, 2001.

Transportation to and from the jamboree site will be available on request from Ronald Reagan Washington National Airport and Washington Dulles Airport. Return transportation to the location listed will be available on August 1, 2001. A fee of approximately \$20 per person each way will be charged for bus service. **Personal** baggage of participants can be transported. Councils must make their own arrangements for transportation of troop and patrol equipment that will not fit the baggage compartment of a commercial 44-passenger bus.

Transportation buses that will stay at the site during the jamboree will be provided with storage at no cost. These vehicles may not be moved before 5 A.M. on August 1, 2001 (dead storage). Buses with self-contained toilet facilities must be emptied and sanitized prior to being placed in storage. Buses placed in storage must be registered with the jamboree transportation service.

If there is an emergency, all buses in dead storage will be needed. Before arriving at the jamboree, give a second set of keys to a selected troop leader who will serve as a backup driver if the need arises.

Arrival

Troops may arrive at Fort A. P. Hill between 7 A.M. and 4 P.M. on Monday, July 23, 2001. Because of a number of logistical factors, it will not be possible for a jamboree troop to arrive at the site earlier than 7 A.M. or later than 4 P.M. on July 23. The arrival meals available to troops will be lunch and supper on July 23. The lunch meals will not need to be cooked and are available for pickup near your subcamp; the supper meals must be cooked.

There are two entrances - main and secondary - capable of handling the traffic expected at this encampment. (See the maps in appendixes A and B of the *Troop Leader Guide*, No. NSJ-155-01.) The main entrance, Gate 1, off U.S. Highway 301, is for troops from the Western and Northeast regions. The secondary entrance, Gate 2 (Villeboro Gate), off State Highway 2, is for troops from the Central and Southern regions. Upon arrival at the jamboree site, each bus is to have an official Bus Destination Pass on the right side of its windshield boldly designating (1) region, (2) subcamp number, and (3) troop number. (See appendix D of the *Troop Leader Guide*.)

Troop Check-In Procedure

1. Enter the jamboree site at the correct entrance. Place the region and subcamp and troop number designation sign in the windshield of the bus.
2. At or near the jamboree entrance, a jamboree staff member will board the bus and take you to the subcamp and troop site to which your troop is assigned. It is very important to give the initial medical screening report to the jamboree staff member at this time. (See appendix E of the *Troop Leader Guide*.) The troop roster will be picked up at this time.
3. Support/equipment trucks and/or trailers must rendezvous with the contingent buses prior to arrival at Fort A. P. Hill. Due to congestion near the jamboree site, contingents should rendezvous no less than five miles from the gate of entry.
4. All vehicles and trailers are unloaded by the troop members and two adult leaders. Then they are released either to leave the jamboree site or to be parked in a storage area for the duration of the jamboree.

Troop Equipment Safety

Troops will arrive at the jamboree with numerous exhibits and other equipment to be used in some phase of the program, all of which must be checked beforehand for adherence to safety standards. Firearms, live or blank cartridges, and explosives of any kind are not permitted at the jamboree.

Departure

Beginning at 4 P.M. on Tuesday, July 31, only support/equipment trucks and trailers may enter subcamp areas for loading. These vehicles must be removed from the subcamps no later than dark on that evening and driven offsite or parked at the Archer Camp parking lot. On Wednesday, August 1, beginning at 5:30 A.M., troops will leave the jamboree site in accordance with the prearranged schedule developed by the transportation service and given to the subcamp transportation director.

JAM BOBALL

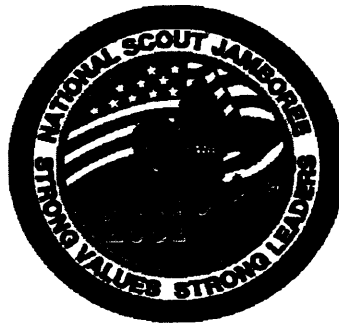
The 2001 jamboree will introduce a new game. Jamboball is similar to volleyball, except all four patrols in a troop play at once and against each other. The games will be conducted in each subcamp's activity area. The event requires teamwork and will challenge the patrols' ability to work together. See the insert in this *Jamboree Bulletin*.

NATIONAL OFFICE TO PROVIDE LABELS FOR HEALTH AND MEDICAL RECORD

The Jamboree Health and Medical Record, No. NSJ-34412-01, will be optically scanned for use as required at the jamboree site. To provide the correct links to the participant information, labels containing the jamboree person ID number must be affixed to each form. Earlier instructions were for councils to produce a label to affix to the form and then for the forms to be returned in bulk to the national office. The forms will still be scanned and will still need to be returned to the national office in bulk by May 1, 2001. Due to the exacting specifications required to produce the labels, **the national office will produce the labels and mail them to each council.** The labels will be included in the council pouch mail for the week of April 6.

BOY SCOUTS OF AMERICA • S203 • 1325 WEST WALNUT HILL LANE, IRVING, TEXAS 75038

JAMB

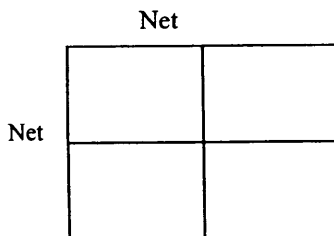


BALL

A SUBCAMP FREE-TIME ACTIVITY

RULES FOR PLAYING JAMBOBALL

1. Four teams or patrols take separate courts. The outer dimension of each court is the same size as the nets forming boundaries of the court.



2. Teams have the options of playing with one or two volleyballs.
3. Each team should have approximately the same number of players.
4. The game is played for four (4) quarters. Each quarter lasts 7½ minutes.
5. A coin toss determines the first team(s) to serve. Service can be to any other court. If two balls are used, service is always from the diagonal courts to any of the other courts.
6. Play stops immediately and service rotates after each point is assessed. Service should rotate by team or by player in a uniform manner so that every player on every team has a turn in the rotation.
7. A point is assessed if a team fails to hit the ball into another court before it hits the ground or is hit by more than three players on the team. A point is assessed to a team if a player hits the ball consecutively (twice in a row). A point is assessed to a team if the ball lands outside the boundaries of any court.
8. The ball must be hit with one or two open hands (no palming) and without any part of the player's body crossing or touching the net. If the player touches or crosses the net, the point is assessed to his team.
9. Lowest score wins the game!